

Mike Raadsheer (11-11-2000)

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EDUCATION

Student Game Developer – MediaCollege Amsterdam (MBO-4) 2017/2021

I love programming but I don't have a strong preference for anything as of right now so I think of myself as an all-around developer, in college I am able to grow a lot and fast. I want to keep improving and learning because it's my passion. I've made some games in my free time and at school and I love how everything comes together.

STRENGTHS

I learn at a fast rate and I'm able work on my own as well as in a group, I love working on new things and techniques but I'm most comfortable in unity with C#, that's what I've been using since high school.

WORK

Albert Heijn (Supermarket) JUN/2016 - DEC/2018

Sushi Point (Restaurant) AUG/2018 – PRESENT

PicNic (Online Supermarket) MAR/2019 – PRESENT

(UNRELATED) EXPERIENCES

Japan:

In the 2019 summer vacation I went to Japan for 8 weeks to learn the language, I made a lot of friends there and I'm still practicing the language and talking to my friends now.

HOBBY'S

In my free time I like to work on projects, some of these projects don't get far but it's something I enjoy doing, my game idea's tend to lean towards the eerie side, but I also love to just mess around with python, C++/C# and Arduino's. I love to work with electronics, buying a couple sensors and such from the internet is almost as exciting as opening a present on Christmas. I also love music, games, coffee and binge watching series and anime.